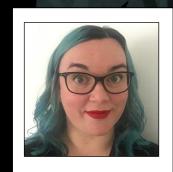
Kate Nascimento | KN Editorial

EDITING AND PROOFREADING FOR HORROR, FANTASY, AND DYSTOPIAN FICTION | BOARD GAMES AND RPGS | COMICS AND GRAPHIC NOVELS

"TL;DR - This is the editor you want and need." **Dimitrios Gkirgkiris**, **author of the Apocosmos series (LitRPG)**

"I can't recommend Kate enough. She was quick, thorough, and she adapted to my narrator's voice so that her suggestions never felt out of place." Alistair Caradec, author of The Old Love and the New (LGBTQ+ dystopian fiction)



PROFESSIONAL MEMBERSHIPS AND TRAINING

I'm an Intermediate Member of the UK's <u>Chartered Institute of Editing and Proofreading</u> (CIEP), a member of the <u>Editorial Freelancers Association</u> (EFA) and a Partner Member of the <u>Alliance of Independent Authors</u> (ALLi). My training includes:

- P1: Proofreading with the CIEP
- P2: Proofreading (Pass with Merit) with the CIEP
- CE1: Copyediting with the CIEP
- CE2: Copyediting (Pass with 'Good' marking) with the CIEP
- Editing Graphic Novels with the EFA
- Foundations of Storytelling for Developmental Editors with the EFA

SPECIALISMS

I specialise in horror, fantasy, dystopian fiction, and litRPG | board games and RPGs | comics and graphic novels. I'm also a member of the Horror Writers Association and British Fantasy Society.

ABOUT ME

As an editor, my job is to support and encourage rather than criticise. I want to work <u>with</u> you to enhance your voice and make sure your vision is clear to the reader.

In my spare time, I'm a huge fan of horror/fantasy/graphic novels/games/all things geek. When I'm not editing, you can find me reading, writing, watching something new on Netflix, playing on my PS5 (Skyrim, again?!), or scheming on behalf of my D&D characters.

PORTFOLIO

Recent projects include:

- proofreading a card game for a games company.
- line and copy-editing a collection of horror stories for an independent author.
- line and copy-editing a dystopian novel for an independent author.
- proofreading the rule book for a tabletop game by a board game company.
- proofreading a horror novella for a UK publisher.
- copy-editing and proofreading a graphic novel by an independent artist.
- line and copy-editing a fantasy novel for an independent author.
- line and copy-editing an RPG player handbook for an independent creator.